

SEPTEMBER
1973



HERNAN CORTES

EL CONQUISTADOR

VOL. - I -
ISSUE - I -



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Subscriptions to "El Conquistador" are \$2 per year for bulk mail, \$2.50 per year for first-class mail, and \$3 per year for air mail. Players in Diplomacy: \$7.50 per player, including air-mail subscription. Rates for Canada are 50¢ higher per rate.

Press releases are encouraged, however "El Conquistador" reserves the right to edit all press releases and is not required to publish them.

All correspondence should be mailed to Viking Systems, Suite 823, 24 North Wabash, Chicago, Illinois 60602.

Editor and Chief Gamesmaster Gordon W. Anderson
Assistant Gamesmaster Jeff Stevens
Art Director Rosario R. Anderson
Historical Consultant John J. Kirlin
Make-up and Composing Rosabel Anderson

HOUSE RULES FOR "EL CONQUISTADOR"

- (1) The 1971 Rulebook of Diplomacy will be used for all games of "El Conquistador".
- (2) Countries will be assigned by player preference whenever possible. The player's first choice will be used. However "El Conquistador" reserves the right to use a random system of selection of countries if needed.
- (3) Unordered units will hold, and if dislodged they may retreat.
- (4) All moves (except for retreats) that are sent to the office of "El Conquistador" are due on the first of the month.
- (5) All moves (except for retreats) that are sent to a guest gamesmaster are due two days before the end of the month.
- (6) Retreat orders are due immediately. Whenever possible the gamesmaster will make the retreat, unless a conflict results. Whenever two units must retreat, and only one space is available, both units will be removed from the board.
- (7) Failure to submit removal orders will result in the removal of the required number of units by the gamesmaster. The most distant units from the home country will be removed first. Units in supply centers will not be removed.
- (8) All abbreviations used in "El Conquistador" will be spelled as in the "El Conquistador" Dictionary of Abbreviations.
- (9) No substitute moves will be permitted unless they have been requested by the gamesmaster in the case of retreats.
- (10) There will be two move seasons (spring and fall) and one adjustment season (winter).
- (11) Any player who misses three consecutive moves will be replaced. If his strength is as great as or greater than it was at the beginning of the game, then a substitute player will be sought. If his strength is less than it was at the beginning of the game, he will be declared in civil disorder.
- (12) The gamesmaster reserves the right to delay the playing of the game if such a delay is in the best interests of the game.
- (13) Substitute players must be current subscribers or players in a current game of "El Conquistador".
- (14) Press releases are encouraged, however "El Conquistador" reserves the right to edit all press releases and is not required to publish them.
- (15) Guest gamesmasters shall be current players in a game of "El Conquistador". (This rule is subject to change.)
- (16) The chief gamesmaster's decisions on movement of pieces on the board will be final. However "El Conquistador" will provide space for any opposing viewpoints.
- (17) "El Conquistador" cannot accept responsibility for the delivery of mail by the U.S. Postal Service.
- (18) If a mistake should be made on its own part, "El Conquistador" will do everything in its power to see that this mistake is corrected.
- (19) All correspondence should be mailed to Viking Systems, Suite 823, 24 North Wabash, Chicago, Illinois 60602.

ENTER A DIPLOMACY GAME IN!
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\$7.50 PER PLAYER!

THE BIRTH OF "EL CONQUISTADOR"

Some of the staff of "El Conquistador" have had occasion to participate in games sponsored by other devotees of play by mail games. However a number of the games have not been resolved to the satisfaction of the resective participants. This is due, primarily to magazines going out of business or simply ceasing publication. One, like the late great continent suddenly slipped feebly under the waves others simply faded into the setting sun.

After loyally waiting for several months and haranguing the poor postman to no end. We simply decided to start "El Conquistador" to relieve those poor beleagured mailmen who had to daily face hordes of enraged and disappointed diplomacy players.

As a participant in a game in "El Conquistador" you will receive your copy AT MAIL on or about the 10th of the month, informing you of how your wit and wiles managed to steer you through another round of the storms of war torn Europe.

Additionally, we will carry timely articles on diplomacy and various other games, along with events in the game world.

PLUS-A short biography of those personalities who in some measure have shaped or changed our world.

We look forward to your participation and support of "El Conquistador!" All inquiries about subscription and player participation will be answered promptly.

THE EDITORS

CORTES, (kor-tas)HERNAN born 1485 died Dec. 2, 1547

Since the name of the magazine concerns the intrepid conquerors of the new world, what better first subject than HERNAN CORTES. Although everyone is familiar with the man and his defeat of the remnants of the Aztec Empire, little is known of his nineteen year fight to retain the country he subdued.

The actual conquest over the Aztecs took but little time and occurred in two distinct phases. From August to November 1519, Cortes pushed from the coast to Tenochtitlan (Mexico City) and placed Montezuma under guard. Trouble then appeared on (cont. on page 8)

THE EXPLICIT POLICY OF "EL CONQUISTADOR" is to publish once a month every month and on time. The erratic schedules followed by other publishers will not be followed by "El Conquistador".

The deadline, with the exception of games hosted by Guest Gamemasters, will be the first of each month. The editors will endeavor to arrange the delivery of each issue so as to arrive by the tenth of the same month. All players outside the Chicagoland area will have their copy AIR-MAILED to them.

However, practical problems of mail delivery may occur in some cases, and if the fates hovering above your correspondence, while in transit, should abruptly depart for lunch, do not feel you have been singulary picked upon. This is happening with greater frequency as the postal service employ their unique concept of "FREE ENTERPRISE".

If this should happen to you (and assuredly it may at some point in time). Look upon it as an adventure comparable to the actual diplomatic confusion surrounding the opening gambits prior to the first world war.

GUEST GAMES MASTERS

One rule of army and naval operations, is never spread yourself too thin. Sadly, this has not been followed by some of the publishers of Diplomacy games, as they have started more games than they could competently handle. To forestall this tendency of overloading the flag ship, "El Conquistador" has developed what we call the Guest Games Masters.

If the staff, in finding themselves pressed for time and unable to devote full attention to a game, we will invite a reputable player with a full knowledge and appreciation of diplomacy, to Gamesmaster a particular game.

This innovation allows us to handle what we feel is an adequate number of games by the staff of "El Conquistador". This idea should allow for greater enjoyment and participation by our great readers.

Subscribe Now

73-H-1 Gamemaster: Gordon W. Anderson
c/o "El Conquistador"

Austria(Ray Bowers)

F.Tri. to Alb.
A.Bd. to Ser.
A.Vie. to Bud.

England(Reverend Dan Gorhan)

F.Lon. to N.S.
F.Edi. to Nor.S.
A.Live. to Edi.

France(Eric Davison)

A.Par. to Gas.
A.Mar. to Spa.
F.Bre. to M.A.O.

Germany(Mike Lind) C.O.A.

F.Kie. to Den.
A.Ber. to Kie.
A.Mun. to Ruh.

Italy(William Grady Hicks)

A.Ven. H.
A.Rom. to Apu.
F.Nap. to Ion.S.

Russia(Steadman Westergaard)

A.War. to Gal.
A.Mos. to Ukr.
F.St.Pet.(sc) to G.o.B.
F.Sev. to Rum.

Turkey(Richard Rice)

F.Ank. to Blk.S.
A.Con. to Bul.
A.Smy. to Con.

All moves succeed.

C.O.A. Mike Lind-apt. #12-493 W. Overhills Blvd.
Richmond, Virginia 23225

PRESS RELEASES

English News Release To The World.

"THE BALANCE OF POWER"

Almost all living things act to free themselves from harmful contacts. A kind of freedom is achieved by the relatively simple forms of behavior called reflexes.

England in her contact with neighbors and nations from afar will in dignity act and seek to establish a balance of power thru-out Europe, so all may know their own place in the sun, and will act(or re-act) according to its own reflexe.
(cont.on page 7)

"EL CONQUISTADOR" DICTIONARY OF ABBREVIATIONS

LAND PROVINCES

- 1 Albania
- 2 Ankara
- 3 Apulia
- 4 Armenia
- 5 Belgium
- 6 Berlin
- 7 Bohemia
- 8 Brest
- 9 Budapest
- 10 Bulgaria
- 11 Burgundy
- 12 Clyde
- 13 Constantinople
- 14 Denmark
- 15 Edinburgh
- 16 Finland
- 17 Galicia
- 18 Gascony
- 19 Greece
- 20 Holland
- 21 Kiel
- 22 Liverpool
- 23 Livonia
- 24 London
- 25 Marseilles
- 26 Moscow
- 27 Munich
- 28 Naples
- 29 North Africa
- 30 Norway
- 31 Paris
- 32 Picardy
- 33 Piedmont
- 34 Portugal
- 35 Prussia
- 36 Rome
- 37 Ruhr
- 38 Rumania
- 39 Serbia
- 40 Sevastopol
- 41 Silesia
- 42 Smyrna
- 43 Spain
- 44 St. Petersburg
- 45 Sweden
- 46 Syria
- 47 Trieste
- 48 Tunis
- 49 Tuscany
- 50 Tyrolia
- 51 Ukraina
- 52 Venice
- 53 Vienna
- 54 Wales
- 55 Warsaw
- 56 Yorkshire

BODIES OF WATER

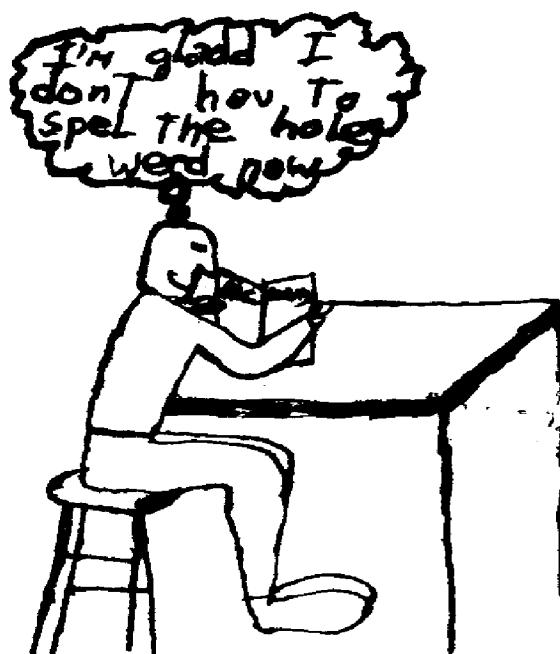
- Alb.
 - Ank.
 - Apu.
 - Arm.
 - Bel.
 - Ber.
 - Boh.
 - Bre.
 - Bud.
 - Bul.
 - Bur.
 - Cly.
 - Con.
 - Den.
 - Edi.
 - Fin.
 - Gal.
 - Gas.
 - Gre.
 - Hol.
 - Kie.
 - Live.
 - Livo.
 - Lon.
 - Mar.
 - Mos.
 - Mun.
 - Nap.
 - N.A.
 - Nor.
 - Par.
 - Pic.
 - Pie.
 - Por.
 - Pru.
 - Rom.
 - Ruh.
 - Rum.
 - Ser.
 - Sev.
 - Sil.
 - Smy.
 - Spa.
 - St. Pet.
 - Swe.
 - Syr.
 - Tri.
 - Tun.
 - Tus.
 - Tyr.
 - Ukr.
 - Ven.
 - Vie.
 - Wal.
 - War.
 - Yor.
- 1 Adriatic Sea
 - 2 Aegean Sea
 - 3 Baltic Sea
 - 4 Barents Sea
 - 5 Black Sea
 - 6 Eastern Mediterranean
 - 7 English Channel
 - 8 Gulf of Bothnia
 - 9 Gulf of Lyon
 - 10 Helgoland Bight
 - 11 Ionian Sea
 - 12 Irish Sea
 - 13 Mid-Atlantic Ocean
 - 14 North Atlantic Ocean
 - 15 North Sea
 - 16 Norwegian Sea
 - 17 Skagerrak
 - 18 Tyrrhenian Sea
 - 19 Western Mediterranean

- Adr. S.
- Aeg. S.
- Bal. S.
- Bar. S.
- Blk. S.
- E. M.
- E. C.
- G. o. B.
- G. o. L.
- H. B.
- Ion. S.
- I. S.
- M. A. O.
- N. A. O.
- N. S.
- Nor. S.
- Ska.
- Tyr. S.
- W. M.

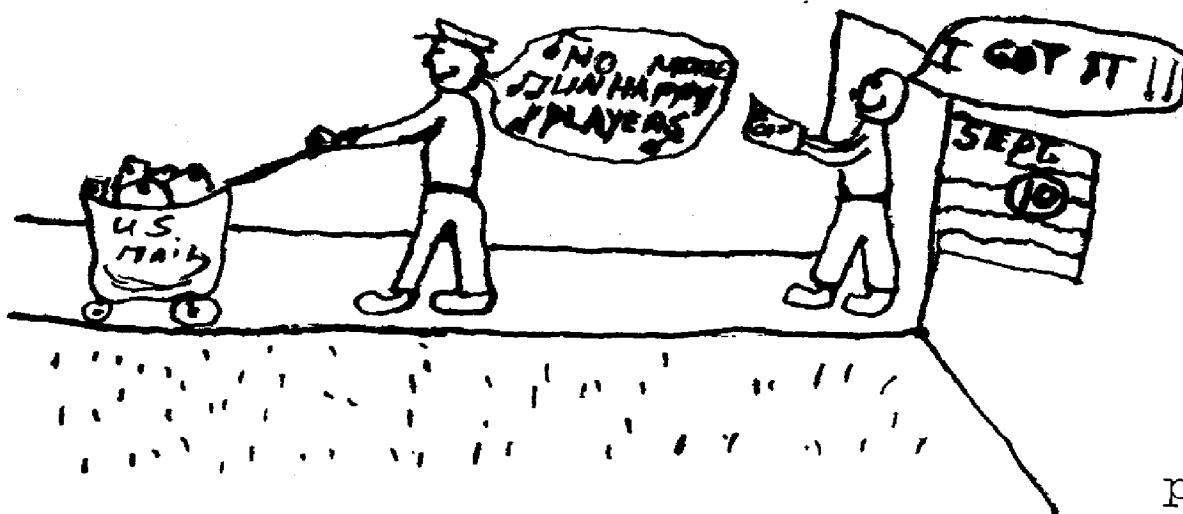
MISCELLANEOUS

- 1 Army
- 2 Change of Address
- 3 Convoy
- 4 east coast
- 5 Fleet
- 6 Gain
- 7 Hold
- 8 Loss
- 9 move into
- 10 No Moves Received
- 11 north coast
- 12 south coast
- 13 Support

- A.
- C. o. A.
- C.
- (e. c.)
- F.
- Gain
- H.
- Loss
- to
- N. M. R.
- (n. c.)
- (s. c.)
- S.



1 A.	- Army	45 M. A. O.	- Mid-Atlantic Ocean
2 Adr. S.	- Adriatic Sea	46 Mar.	- Marseilles
3 Aeg. S.	- Aegean Sea	47 Mos.	- Moscow
4 Alb.	- Albania	48 Mun.	- Munich
5 Ank.	- Ankara	49 Nap.	- Naples
6 Apu.	- Apulia	50 N. A.	- North Africa
7 Arm.	- Armenia	51 N. A. O.	- North Atlantic Ocean
8 Bal. S.	- Baltic Sea	52 (n. c.)	- north coast
9 Bar. S.	- Barents Sea	53 N. M. R.	- No Moves Received
10 Bel.	- Belgium	54 Nor.	- Norway
11 Ber.	- Berlin	55 Nor. S.	- Norwegian Sea
12 Blk. S.	- Black Sea	56 N. S.	- North Sea
13 Boh.	- Bohemia	57 Par.	- Paris
14 Bre.	- Brest	58 Pic.	- Picardy
15 Bud.	- Budapest	59 Pie.	- Piedmont
16 Bul.	- Bulgaria	60 Por.	- Portugal
17 Bur.	- Burgundy	61 Pru.	- Prussia
18 C.	- Convoy	62 Rom.	- Rome
19 C. o. A.	- Change of Address	63 Ruh.	- Ruhr
20 Cly.	- Clyde	64 Rum.	- Rumania
21 Con.	- Constantinople	65 S.	- Support
22 Den.	- Denmark	66 (s. c.)	- south coast
23 E. C.	- English Channel	67 Ser.	- Serbia
24 (e. c.)	- east coast	68 Sev.	- Sevastopol
25 Edi.	- Edinburgh	69 Sil.	- Silesia
26 E. M.	- Eastern Mediterranean	70 Ska.	- Skagerrak
27 F.	- Fleet	71 Smy.	- Smyrna
28 Fin.	- Finland	72 Spa.	- Spain
29 Gain	- Gain	73 St. Pet.	- St. Petersburg
30 Gal.	- Galicia	74 Swe.	- Sweden
31 Gas.	- Gascony	75 Syr.	- Syria
32 G. o. B.	- Gulf of Bothnia	76 to	- move into
33 G. o. L.	- Gulf of Lyon	77 Tri.	- Trieste
34 Gre.	- Greece	78 Tun.	- Tunis
35 H.	- Hold	79 Tus.	- Tuscany
36 H. B.	- Helgoland Bight	80 Tyr.	- Tyrolia
37 Hol.	- Holland	81 Tyr. S.	- Tyrrhenian Sea
38 Ion. S.	- Ionian Sea	82 Ukr.	- Ukraina
39 I. S.	- Irish Sea	83 Ven.	- Venice
40 Kie.	- Kiel	84 Vie.	- Vienna
41 Live.	- Liverpool	85 Wal.	- Wales
42 Livo.	- Livonia	86 War.	- Warsaw
43 Lon.	- London	87 W. M.	- Western Mediterranean
44 Loss	- Loss	Yor.	- Yorkshire



Press releases #73-H-1 cont.

His majesties government is well aware that it rules an island that stands aside in a corner of Europe and is therefore able to reduce all of its actions to the process of dignity and fairness to all concerned, keeping in mind that His Majesties government must see that the power of England grows in due process to that of the other powers.

His majesties government also stands free of all foreign alliances.

PARIS PRESS:

Revolution and war have been reported in Germany as Franenlindstein has run amock in the streets of Munich, mugging the various drunks or imbeciles that have made Germany what it was.

Of course, these reports are only rumors, as the Germans seem to rely on the pigeon express to get messages out to the real world.

EBERVINE RELEASE:

Austria's plan to attack Italy will be stopped by the Turkish armies. Russia is foolish in working for an anti-German alliance. After all, France is planning an anti-English policy. It has been noted that some people are attacking without realizing the long implications of what they are doing, nevertheless it is apparent that only nation can win this world war. I believe that Chile is the best bet to win this war.

(viva la chili)

CHINA NEWS:

Today the Czar of Russia has attacked the defenseless Japanese, while we feel that it is imperative that the Czar look to his southern borders, and realize that his problem is not his opponents or the resources that he has, but he must seek in himself the wisdom to do that which is best for him. If and when he realizes what he has to contribute to the game, he will ask if not beg for civil disorder. (comment by L. Leasoner)

ALL PLAYERS IN GAMES IN EX CON
will receive their copy of EX
CON BY THE 10TH OF THE MONTH

cont. from page 2

the coast and Cortes had to return to face an expedition sent from Cuba to arrest him. In a short skirmish he captured the leader and convinced the men to return with him to Temochtitlam (Mexico City).

During his absence the Indians, angered over a disturbance of an important religious ceremony, besieged the remaining in one of the places. Cortes withdrew losing heavily in men and material. He returned in May 1519 and August he took the young King Cuauhtemoc prisoner and enter the city city of Temochtitlam (Mexico City) triumphantly. Thus ended the Aztec Empire.

Cortes spent the next few years consolidating his gains, but many persons turned against him because of envy and spite, bring charges and circulating rumors about his conduct and morals. Taking advantage of his apparent weakness, the Governor of Jamaica, Francisco de Garay, landed on the coast to lay claim to the lands extending south to the Rio Panuco. Cortes quickly took him prisoner.

In 1523 he had to dispatch a kinsman Francisco las Casas to win back his claimed lands in Honduras. The following year he had to take to the field himself to enforce his claims.

By 1528 his enemies were able to have him recalled to Spain to face charges of maladministration, favoritism and cruelty. Two years he returned not as a viceroy as he hoped but as a marquis. Still he retained his lands estates even though complete political control slipped from his grasp.

Hernan Cortes became involved in an abortive expedition to California. His luck then changed from bad to worst. He then decided to press his claims with Charles V, in Spain. He once again found himself without success. He decided to return to the new world, but death overtook him near Seville, Spain on December 2, 1547. His body was latter shipped back to Mexico.

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in EL CONQUISTADOR today!
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Then in the next issue
your moves will appear

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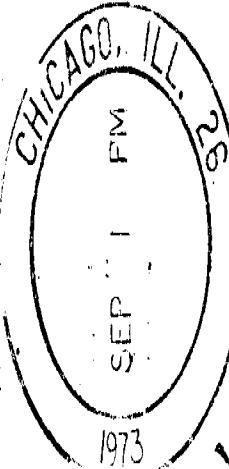
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